A Geometric Understanding of Deep Learning via Optimal Transportation

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Textbook on Optimal Transportation Theory and Computation

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Thanks for the invitation.



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These projects are collaborated with Prof. Shing-Tung Yau, Prof. Feng Luo, Prof. Zhongxuan Luo, Prof. Na Lei and many other mathematicians, computer scientists.

Problem

- What does a DL system really learn ?
- Output Provide a DL system learn ? Does it really learn or just memorize ?
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Till today, the understanding of deep learning remains primitive.

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Why does DL work?

1. What does a DL system really learn?

Probability distributions on manifolds.

2. How does a DL system learn ? Does it really learn or just memorize ?

Optimization in the space of all probability distributions on a manifold. A DL system both learns and memorizes.

3. How well does a DL system learn ? Does it really learn everything or have to forget something ?

Current DL systems have fundamental flaws, mode collapsing.

Manifold Distribution Principle



Helmholtz Hypothesis

Half of the brain is devoted to vision, Helmholtz hypothesized that vision solves an inverse problem, i.e., inferring the most likely causes of the retina image. In modern language, the brain learns a generative model of visual images, and visual perception is to infer the latent variables of this generative model. The generative model with its multiple layers of latent variables form a representation of our visual world.

About representation learning, the basic idea is that the brain represents a concept by a group of neurons, or latent variables, that form a vector. Sometimes it is also called embedding, i.e., we embed the concept into a multi-dimensional Euclidean space, which is sometimes called latent space.

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We believe the great success of deep learning can be partially explained by the well accepted manifold distribution and the clustering distribution principles:

Manifold Distribution

A natural data class can be treated as a probability distribution defined on a low dimensional manifold embedded in a high dimensional ambient space.

Clustering Distribution

The distances among the probability distributions of subclasses on the manifold are far enough to discriminate them.

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MNIST tSNE Embedding



- a. LeCunn's MNIST handwritten b. Hinton's t-SNE embemdding digits samples on manifold on latent space
- Each image 28×28 is treated as a point in the image space $\mathbb{R}^{28 \times 28}$;
- The hand-written digits image manifold is only two dimensional;
- Each digit corresponds to a distribution on the manifold.

Encoding

Hinton's t-SNE Method



Figure: Each cluster corresponds to a hand written digit. Multiple clusters may correspond to the same digit.

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MNIST Siamese Embedding



Different embedding result with inferior quality by a Siamese network.

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MNIST UMap Embedding



UMap embedding, the samples between modes produce obscure images, which is called mode mixture.

General Model



- Ambient Spaceimage space Rⁿ
- manifold Support of a distribution μ
- parameter domain latent space ℝ^m
- coordinates map φ_iencoding/decoding maps
- φ_{ij} controls the probability measure

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Low Dimensional Example



Image space \mathscr{X} is \mathbb{R}^3 ; the data manifold Σ is the happy buddaha.

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The encoding map is $\varphi_i : \Sigma \to \mathscr{Z}$; the decoding map is $\varphi_i^{-1} : \mathscr{Z} \to \Sigma$.

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Example



The automorphism of the latent space $\varphi_{ij} : \mathscr{Z} \to \mathscr{Z}$ is the chart transition.

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Uniform distribution ζ on the latent space \mathscr{Z} , non-uniform distribution on Σ produced by a decoding map.

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Uniform distribution ζ on the latent space \mathscr{Z} , uniform distribution on Σ produced by another decoding map.

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Central Tasks for DL

Central Tasks

- Learn the manifold structure;
- 2 Learn the probability distribution.



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Generative Model Framework



white noise

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AE-OT Framework



white noise

Human Facial Image Manifold



One facial image is determined by a finite number of genes, lighting conditions, camera parameters, therefore all facial images form a manifold.

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Manifold view of Generative Model



Given a parametric representation $\varphi : \mathscr{Z} \to \Sigma$, randomly generate a parameter $z \in \mathscr{Z}$ (white noise), $\varphi(z) \in \Sigma$ is a human facial image.

Manifold view of Denoising



Suppose \tilde{p} is a point close to the manifold, $p \in \Sigma$ is the closest point of \tilde{p} . The projection $\tilde{p} \to p$ can be treated as denoising.

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Manifold view of Denoising



 Σ is the clean facial image manifold; noisy image \tilde{p} is a point close to Σ ; the closest point $p \in \Sigma$ is the resulting denoised image.

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Traditional Method

Fourier transform the noisy image, filter out the high frequency component, inverse Fourier transform back to the denoised image.

ML Method

Use the clean facial images to train the neural network, obtain a representation of the manifold. Project the noisy image to the manifold, the projection point is the denoised image.

Key Difference

Traditional method is independent of the content of the image; ML method heavily depends on the content of the image. The prior knowledge is encoded by the manifold.

Manifold view of Denoising



If the wrong manifold is chosen, the denoising result is of non-sense. Here we use the cat face manifold to denoise a human face image, the result looks like a cat face.

Manifold Learning



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Topological Theoretic Foundations

Lemma (Urysohn's Lemma)

Let A,B be closed subsets of a normal topological space X. There exists a continuous function $f : X \rightarrow [0,1]$ such that f(A) = 0 and f(B) = 1.



Figure: Urysohn's lemma provides the theoretic tool for pattern recognition, supervised learning.

Topological Theoretic Foundations

Theorem (General Position Theorem)

Any *m*-manifold unknots in \mathbb{R}^n provided $n \ge 2m + 2$.

In deep learning, this means that data is easier to manipulate once it is embedded in higher dimensions.



Figure: Increase the dimension of the embedding space to unlink the manifolds.

Theorem (Whiteny Embedding)

Any smooth real *m*-dimensional manifold (required also to be Hausdorff and second-countable) can be smoothly embedded in the real 2m-space (\mathbb{R}^{2m}).

- Construct an atlas, $M \subset \bigcup_{i=1}^{k} U_i$;
- Build a partition of unity;
- Solution \mathbb{S}^m = \mathbb{S}^m = \mathbb
- **9** Glue the local embeddings to embed M in \mathbb{R}^{km} ;
- Sandom projection to lower dimension.

Related to the Hilbert 13th Problem,

Theorem (Kolmogorov-Arnold Representation)

f is a multivariate continuous function, then *f* can be written as a finite composition of continuous functions of a single variable and the binary operation of addition.

$$f(x_1, x_2, \ldots, x_n) = \sum_{q=0}^{2n} \Phi_q\left(\sum_{\rho=1}^n \varphi_{\rho,q}(x_\rho)\right)$$

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Universal Approximation



Construct a sequence of nested mapping spaces, \mathscr{F}_{k+1} is simpler than \mathscr{F}_k ,

$$\mathscr{F}_0 \supset \mathscr{F}_1 \supset \mathscr{F}_2 \cdots \supset \mathscr{F}_n,$$

each mapping $f \in \mathscr{F}_k$ can be approximated by a finite composition of mappings $g_1, g_2, \ldots, g_r \in \mathscr{F}_{k+1}$, $f = g_1 \circ g_2 \circ g_3 \cdots g_r$. \mathscr{F}_n can be computed by deep neural networks.

General C^2 diffeomorphisms can be approximated by the followings steps:

- By finite composition of diffeomorphisms with compact support;
- 2 By finite composition of flow mappings φ_s :

$$rac{d}{dt} arphi(arphi,t) = \mathbf{v}(arphi(arphi,t),t), \quad arphi(arphi,0) = id;$$

By finite composition of near id maps

$$|Dg-I| < \delta;$$

 By deep neural networks, such as affine coupling flows etc, which grantee the mapping is invertible;



Figure: Auto-encoder architecture.

Ambient space \mathscr{X} , latent space \mathscr{Z} , encoding map $\varphi_{\theta} : \mathscr{X} \to \mathscr{X}$, decoding map $\psi_{\theta} : \mathscr{X} \to \mathscr{X}$.

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Encoding/Decoding



a. Input manifold b. latent representation c. reconstructed mfld $M \subset \mathscr{X}$ $D = \varphi_{\theta}(M) \subset \mathscr{Z}$ $\tilde{M} = \psi_{\theta}(D) \subset \mathscr{X}$

Figure: Auto-encoder pipeline.

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Definition (ReLU DNN)

For any number of hidden layers $k \in \mathbb{N}$, input and output dimensions $w_0, w_{k+1} \in \mathbb{N}$, a $\mathbb{R}^{w_0} \to \mathbb{R}^{w_{k+1}}$ ReLU DNN is given by specifying a sequence of k natural numbers w_1, w_2, \ldots, w_k representing widths of the hidden layers, a set of k affine transformations $T_i : \mathbb{R}^{w_{i-1}} \to \mathbb{R}^{w_i}$ for $i = 1, \ldots, k$ and a linear transformation $T_{k+1} : \mathbb{R}^{w_k} \to \mathbb{R}^{w_{k+1}}$ corresponding to weights of hidden layers.

The mapping $\varphi_{\theta} : \mathbb{R}^{w_0} \to \mathbb{R}^{w_{k+1}}$ represented by this ReLU DNN is

$$\varphi = T_{k+1} \circ \sigma \circ T_k \circ \cdots \circ T_2 \circ \sigma \circ T_1, \tag{1}$$

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where \circ denotes mapping composition, θ represent all the weight and bias parameters.

Fix the encoding map φ_{θ} , let the set of all neurons in the network is denoted as \mathscr{S} , all the subsets is denoted as $2^{\mathscr{S}}$.

Definition (Activated Path)

Given a point $\mathbf{x} \in \mathscr{X}$, the *activated path* of \mathbf{x} consists all the activated neurons when $\varphi_{\theta}(\mathbf{x})$ is evaluated, and denoted as $\rho(\mathbf{x})$. Then the activated path defines a set-valued function $\rho : \mathscr{X} \to 2^{\mathscr{S}}$.

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Definition (Cell Decomposition)

Fix a encoding map φ_{θ} represented by a ReLU DNN, two data points $\mathbf{x}_1, \mathbf{x}_2 \in \mathscr{X}$ are *equivalent*, denoted as $\mathbf{x}_1 \sim \mathbf{x}_2$, if they share the same activated path, $\rho(\mathbf{x}_1) = \rho(\mathbf{x}_2)$. Then each equivalence relation partitions the ambient space \mathscr{X} into cells,

$$\mathscr{D}(\varphi_{\theta}): \mathscr{X} = \bigcup_{\alpha} U_{\alpha},$$

each equivalence class corresponds to a cell: $\mathbf{x}_1, \mathbf{x}_2 \in U_{\alpha}$ if and only if $\mathbf{x}_1 \sim \mathbf{x}_2$. $\mathscr{D}(\varphi_{\theta})$ is called the cell decomposition induced by the encoding map φ_{θ} .

Furthermore, φ_{θ} maps the cell decomposition in the ambient space $\mathscr{D}(\varphi_{\theta})$ to a cell decomposition in the latent space.

Piecewise Linear Mapping



 $\begin{array}{ccc} \text{d. cell decomposition} & \text{e. latent space} & \text{f. cell decomposition} \\ \mathscr{D}(\varphi_{\theta}) & \text{cell decomposition} & \mathscr{D}(\psi_{\theta} \circ \varphi_{\theta}) \end{array}$

Piecewise linear encoding/decoding maps induce cell decompositions of the ambient space and the latent space.

Definition (Learning Capability)

Given a ReLU DNN $N(w_0, ..., w_{k+1})$, its rectified linear complexity is the upper bound of the number of pieces of all PL functions φ_{θ} represented by N,

$$\mathscr{N}(N) := \max_{\theta} \mathscr{N}(\varphi_{\theta}),$$

where $\mathscr{N}(\varphi_{\theta})$ is the number of pieces of the PL function φ_{θ} .

This gives a measurement for the representation capability of a neural network.

RL Complexity Estimate

Lemma

The maximum number of parts one can get when cutting d-dimensional space \mathbb{R}^d with n hyperplanes is denoted as $\mathscr{C}(d, n)$, then

$$\mathscr{C}(d,n) = \begin{pmatrix} n \\ 0 \end{pmatrix} + \begin{pmatrix} n \\ 1 \end{pmatrix} + \begin{pmatrix} n \\ 2 \end{pmatrix} + \dots + \begin{pmatrix} n \\ d \end{pmatrix}.$$
(2)

Proof.

Suppose *n* hyperplanes cut \mathbb{R}^d into $\mathscr{C}(d, n)$ cells, each cell is a convex polyhedron. The (n+1)-th hyperplane is π , then the first *n* hyperplanes intersection π and partition π into $\mathscr{C}(d-1, n)$ cells, each cell on π partitions a polyhedron in \mathbb{R}^d into 2 cells, hence we get the formula

$$\mathscr{C}(d,n+1) = \mathscr{C}(d,n) + \mathscr{C}(d-1,n).$$

Theorem (Rectified Linear Complexity of a ReLU DNN)

Given a ReLU DNN $N(w_0, ..., w_{k+1})$, representing PL mappings $\varphi_{\theta} : \mathbb{R}^{w_0} \to \mathbb{R}^{w_{k+1}}$ with k hidden layers of widths $\{w_i\}_{i=1}^k$, then the linear rectified complexity of N has an upper bound,

$$\mathscr{N}(N) \leq \prod_{i=1}^{k+1} \mathscr{C}(w_{i-1}, w_i).$$
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RL Complexity of Manifold



a. linear rectifiable b. non-linear-rectifiable

Definition (Linear Rectifiable Manifold)

Suppose *M* is a *m*-dimensional manifold, embedded in \mathbb{R}^n , we say *M* is linear rectifiable, if there exists an affine map $\varphi : \mathbb{R}^n \to \mathbb{R}^m$, such that the restriction of φ on *M*, $\varphi|_M : M \to \varphi(M) \subset \mathbb{R}^m$, is homeomorphic. φ is called the corresponding rectified linear map of *M*.

Definition (Linear Rectifiable Atlas)

Suppose *M* is a *m*-dimensional manifold, embedded in \mathbb{R}^n , $\mathscr{A} = \{(U_\alpha, \varphi_\alpha)\}$ is an atlas of *M*. If each chart $(U_\alpha, \varphi_\alpha)$ is linear rectifiable, $\varphi_\alpha : U_\alpha \to \mathbb{R}^m$ is the rectified linear map of U_α , then the atlas is called a linear rectifiable atlas of *M*.

Definition (Rectified Linear Complexity of a Manifold)

Suppose *M* is a *m*-dimensional manifold embedded in \mathbb{R}^n , the rectified linear complexity of *M* is denoted as $\mathscr{N}(\mathbb{R}^n, M)$ and defined as,

 $\mathscr{N}(\mathbb{R}^n, M) := \min\{|\mathscr{A}| \ |\mathscr{A} \text{ is a linear rectifiable altas of } M\}.$ (4)

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Definition (Encoding Map)

Suppose *M* is a *m*-dimensional manifold, embedded in \mathbb{R}^n , a continuous mapping $\varphi : \mathbb{R}^n \to \mathbb{R}^m$ is called an encoding map of (\mathbb{R}^n, M) , if restricted on M, $\varphi|_M : M \to \varphi(M) \subset \mathbb{R}^m$ is homeomorphic.

Theorem (Encodable Condition)

Suppose a ReLU DNN $N(w_0, ..., w_{k+1})$ represents a PL mapping $\varphi_{\theta} : \mathbb{R}^n \to \mathbb{R}^m$, M is a m-dimensional manifold embedded in \mathbb{R}^n . If φ_{θ} is an encoding mapping of (\mathbb{R}^n, M) , then the rectified linear complexity of N is no less that the rectified linear complexity of (\mathbb{R}^n, M) ,

$$\mathscr{N}(\mathbb{R}^n, M) \leq \mathscr{N}(\varphi_{\theta}) \leq \mathscr{N}(N).$$

Representation Limitation Theorem



Figure: $\mathscr{N}(\mathbb{R}^2, C_n) \ge 4^{n+1}$

Theorem

Given any ReLU deep neural network $N(w_0, w_1, ..., w_k, w_{k+1})$, there is a manifold M embedded in \mathbb{R}^{w_0} , such that M can not be encoded by N.

Probability Measure Learning



Generative Model



A generative model converts a white noise into a facial image.

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GAN model



white noise

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GAN Overview



Figure: GAN DNN model.



white noise

Figure: GAN learning process.

Wasserstein GAN Model



 \mathscr{X} -image space; Σ -supporting manifold; \mathscr{Z} -latent space; $W_c(\cdot, \cdot)$ is the Wasserstein distance.

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Wasserstein GAN Model



v-training data distribution; ζ -uniform distribution; $\mu_{\theta} = g_{\theta \#} \zeta$ -generated distribution; *G* - generator computes g_{θ} ; *D*-discriminator, measures the Wasserstein distance between

v and μ_{θ} , $W_c(\mu_{\theta}, v)$.

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Optimal Transport Framework



Motivation

- Given a manifold X, all the probability distributions on X form an infinite dimensional manifold, Wasserstein Space *P*(X);
- Deep Learning tasks are reduced to optimization in P(X), such as the principle of maximum entropy principle, maximum likely hood estimation, maximum a posterior estimation and so on;
- DL tasks requires variational calculus, Riemannian metric structure defined on $\mathcal{P}(X)$.

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Solution

- Optimal transport theory discovers a natural Riemannian metric of 𝒫(X), called Wasserstein metric;
- the covariant calculus on 𝒫(X) can be defined accordingly;
- the optimization in $\mathscr{P}(X)$ can be carried out.

Overview

• The geodesic distance between $d\mu = f(x)dx$ and dv(y) = g(y)dy is given by the optimal transport map $T: X \to X, T = \nabla u$,

$$\det\left(\frac{\partial^2 u}{\partial x_i \partial x_j}\right) = \frac{f(x)}{g \circ \nabla u(x)}.$$

The geodesic between them is McCann's displacement,

$$\gamma(t) := ((1-t)I + t\nabla u)_{\#}\mu$$

• The tangent vectors of a probability measure is a gradient field on *X*, the Riemannian metric is given by

$$\langle d\varphi_1, d\varphi_2 \rangle = \int_X \langle d\varphi_1, d\varphi_2 \rangle_{\mathbf{g}} f(x) dx.$$

Equivalence to Conventional DL Methods

- Entropy function is convex along the geodesics on $\mathscr{P}(X)$;
- The Hessian of entropy defines another Riemannian metric of 𝒫(X);
- The Wasserstein metric and the Hessian metric are equivalent in general;
- Entropy optimization is the foundation of Deep Learning;
- Therefore Wasserstein-metric driven optimization is equivalent to entropy optimization.

Problem (Monge)

Find a measure-preserving transportation map $T: (X,\mu) \rightarrow (Y,\mu)$ that minimizes the transportation cost,

(MP)
$$\min_{T_{\#}\mu=\nu} \mathscr{C}(T) = \min_{T_{\#}\mu=\nu} \int_X c(x, T(x)) d\mu(x).$$

such kind of map is called the optimal mass transportation map.

Definition (Wasserstein distance)

The transportation cost of the optimal transportation map $T: (X, \mu) \rightarrow (Y, v)$ is called the Wasserstein distance between μ and v, denoted as

$$W_c^2(\mu, \nu) := \min_{T_{\#}\mu = \nu} \mathscr{C}(T).$$

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Kantorovich relaxed transportation maps to transportation schemes.

Problem (Kantorovich)

Find an optimal transportation scheme, namely a joint probability measure $\rho \in \mathscr{P}(X \times Y)$, with marginal measures $\rho_{x\#} = \mu$, $\rho_{y\#} = v$, that minimizes the transportation cost,

$$(KP) \qquad \min_{\rho} \left\{ \int_{X \times Y} c(x, y) d\rho(x, y) \left| \rho_{x\#} = \mu, \rho_{y\#} = v \right\} \right\}$$

Kantorovich solved this problem by inventing linear programming, and won Nobel's prize in economics in 1975.

By the duality of linear programming, Kantorovich problem has the dual form:

Problem (Kantorovich Dual)

Find an functions $\varphi : X \to \mathbb{R}$ and $\psi : Y \to \mathbb{R}$, such that

$$(DP) \max_{\varphi,\psi} \left\{ \int_X \varphi(x) du(x) + \int_Y \psi(y) dv(y), \varphi(x) + \psi(y) \le c(x,y) \right\}$$

Definition (c-transformation)

Given a function $\varphi : X \to \mathbb{R}$, and $c(x, y) : X \times Y \to \mathbb{R}$, its c-transform $\varphi^c : Y \to \mathbb{R}$ is given by

$$\varphi^{c}(\mathbf{y}) := \inf_{\mathbf{x}\in X} \{ c(\mathbf{x},\mathbf{y}) - \varphi(\mathbf{x}) \}.$$

Problem (Kantorovich Dual)

The Kantorovich Dual problem can be reformulated as

$$(DP) \qquad \max_{\varphi} \left\{ \int_{X} \varphi(x) du(x) + \int_{Y} \varphi^{c}(y) dv(y) \right\}.$$

 φ is called Kantorovich potential.

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Theorem (Brenier)

If $\mu, \nu > 0$ and X is convex, and the cost function is quadratic distance,

$$c(\mathbf{x},\mathbf{y}) = \frac{1}{2}|\mathbf{x}-\mathbf{y}|^2$$

then there exists a convex function $u: X \to \mathbb{R}$ unique upto a constant, such that the unique optimal transportation map is given by the gradient map

 $T: \mathbf{x} \to \nabla u(\mathbf{x}).$

Problem (Brenier)

Find a convex function $u : X \to \mathbb{R}$, such that

 $(BP) \qquad (\nabla u)_{\#}\mu = v,$

u is called the Brenier potential.

From Jacobian equation, one can get the necessary condition for Brenier potential.

Problem (Brenier)

Find the C^2 Brenier potential $u : X \to \mathbb{R}$ statisfies the Monge-Ampere equation

$$(BP) \qquad det\left(\frac{\partial^2 u}{\partial x_i \partial x_j}\right) = \frac{\mu(\mathbf{x})}{v(\nabla f(\mathbf{x}))}.$$

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Convex Geometry



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Minkowski problem - General Case

Minkowski Problem

Given *k* unit vectors $\mathbf{n}_1, \dots, \mathbf{n}_k$ not contained in a half-space in \mathbb{R}^n and $A_1, \dots, A_k > 0$, such that

$$\sum_i A_i \mathbf{n}_i = \mathbf{0},$$

find a compact convex polytope *P* with exactly *k* codimension-1 faces F_1, \dots, F_k , such that • area $(F_i) = A_i$, • $\mathbf{n}_i \perp F_i$.



Minkowski problem - General Case

Theorem (Minkowski)

P exists and is unique up to translations.





Theorem (Alexandrov 1950)

Given Ω compact convex domain in \mathbb{R}^n , p_1, \dots, p_k distinct in \mathbb{R}^n , $A_1, \dots, A_k > 0$, such that $\sum A_i = Vol(\Omega)$, there exists PL convex function

$$f(\mathbf{x}) := \max\{\langle \mathbf{x}, \mathbf{p}_i \rangle + h_i | i = 1, \cdots, k\}$$

unique up to translation such that

$$Vol(W_i) = Vol({\mathbf{x} | \nabla f(\mathbf{x}) = \mathbf{p}_i}) = A_i.$$

Alexandrov's proof is topological, not variational. It has been open for years to find a constructive proof.



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Theorem (Gu-Luo-Sun-Yau 2013)

 Ω is a compact convex domain in \mathbb{R}^n , y_1, \dots, y_k distinct in \mathbb{R}^n , μ a positive continuous measure on Ω . For any $v_1, \dots, v_k > 0$ with $\sum v_i = \mu(\Omega)$, there exists a vector (h_1, \dots, h_k) so that

$$u(\mathbf{x}) = \max\{\langle \mathbf{x}, \mathbf{p}_i \rangle + h_i\}$$

satisfies $\mu(W_i \cap \Omega) = v_i$, where $W_i = \{\mathbf{x} | \nabla f(\mathbf{x}) = \mathbf{p}_i\}$. Furthermore, **h** is the maximum point of the convex function

$$E(\mathbf{h}) = \sum_{i=1}^{k} v_i h_i - \int_{\mathbf{0}}^{\mathbf{h}} \sum_{i=1}^{k} w_i(\eta) d\eta_i,$$

where $w_i(\eta) = \mu(W_i(\eta) \cap \Omega)$ is the μ -volume of the cell.

Variational Proof

X. Gu, F. Luo, J. Sun and S.-T. Yau, "Variational Principles for Minkowski Type Problems, Discrete Optimal Transport, and Discrete Monge-Ampere Equations", arXiv:1302.5472

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Computational Algorithm



a. Brenier potential

b. Legendre dual

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Figure: Brenier potential and its Legendre dual for the Buddha example.
Computational Algorithm



Figure: Optimal transport map between the conformal image and uniform distribution on the disk.

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Wasserstein GAN Model



v-training data distribution; ζ -uniform distribution; $\mu_{\theta} = g_{\theta \#} \zeta$ -generated distribution; *G* - generator computes g_{θ} ; *D*-discriminator, measures the distance between *v* and μ_{θ} , $W_c(\mu_{\theta}, v)$.

OMT view of WGAN

L^1 case

When c(x, y) = |x - y|, $\varphi^c = -\varphi$, given φ is 1-Lipsitz, the WGAN model: min-max optimization

$$\min_{ heta} \max_{\xi} \int_X arphi_{\xi} \circ g_{ heta}(z) d\zeta(z) - \int_Y arphi_{\xi}(y) dv(y).$$

namely

$$\min_{\theta} \max_{\xi} \mathbb{E}_{z \sim \zeta}(\varphi_{\xi} \circ g_{\theta}(z)) - \mathbb{E}_{y \sim \nu}(\varphi_{\xi}(y)).$$

with the constraint that φ_{ξ} is 1-Lipsitz.

L² case

The discriminator computes the Kantorovich potential φ ; the generator *G* computes the optimal transportation map, $T = \nabla u$, where *u* is the Brenier potential; The Brenier potential equals to

$$u=\frac{1}{2}|x|^2-\varphi(x),$$

Generator *G* computes *u*, Discriminator *D* computes φ , hence in theory:

- *G* can be obtained from the optimal *D* without training;
- Half of the computation is wasted;
- The competition between *D* and *G* is unnecessary.

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Empirical Distribution

In practice, the target probability measure is approximated by empirical distribution:

$$v=\sum_{i=1}^n \delta(y-y_i)v_i,$$

in general $v_i = 1/n$.

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Semi-discrete Optimal Transportation



Given a compact convex domain Ω in \mathbb{R}^n and p_1, \dots, p_k in \mathbb{R}^n and $A_1, \dots, A_k > 0$, find a transport map $T : U \to \{p_1, \dots, p_k\}$ with $vol(T^{-1}(p_i)) = A_i$, so that T minimizes the transport cost

$$\frac{1}{2}\int_U |\mathbf{x}-T(\mathbf{x})|^2 d\mathbf{x}.$$

Power Diagram vs Optimal Transport Map



- ∀y_i ∈ Y, construct a hyper-plane πⁱ_h(x) = ⟨x, y_i⟩ − h_i;
 compute the upper envelope of the planes u_h(x) = max_i{πⁱ_h(x)}
- **③** produce the power diagram of Ω, $\mathscr{V}(h) = \bigcup_i W_i(h)$;
- adjust the heights *h*, such that $\mu(W_i(h)) = v_i$.

Problem

Since DNNs have large capacities, do they really learn anything or just memorize the training samples ?

Answer

The DL system learns the Brenier potential implicitly,

$$\max_i \{ \langle x, y_i \rangle - h_i \}$$

It both learns and memorizes:

- it memorizes all the training samples $\{y_i\}$;
- 2 it learns the probability $\{h_i\}$.

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Complexity of Geometric Optimal Transport



Semi-discrete Optimal Transport Map



A convex domain $\Omega \subset \mathbb{R}^d$ with a measure μ , $d\mu = f(x)dx$, f(x) is continuous; the range is $Y = \{y_1, y_2, \dots, y_n\}$ with measure $\mu = \sum_{i=1}^n v_i \delta(y - y_i)$. $\mu(\Omega) = \sum_{i=1}^n v_i$.

$$u_h := \max_{i=1}^n \{ \langle x, y_i \rangle - h_i \}, \quad T = \nabla u_h.$$

Semi-discrete Optimal Transport Map



Power diagram and Convex polytope

$$\mathcal{D}_{\mathbf{h}} \quad \Omega = \bigcup_{i=1}^{n} W_{i}(\mathbf{h}), \quad W_{i}(\mathbf{h}) := \{ x \in \mathbb{R}^{d} | \nabla u_{h}(x) = y_{i} \}$$
$$\mathcal{P}_{\mathbf{h}} \quad \text{Convex Hull}(\{(y_{i}, h)\}_{i=1}^{n}), \quad \text{graph of } u_{h}^{*}$$



All the triangulations $\mathscr{T} \in \partial \mathscr{P}_Y$ are called *regular triangulations*.

Definition (Characteristics)

Let \mathscr{T} is a triangulation of the convex hull of Y, Conv(Y). The characteristic of \mathscr{T} defined as a vector, $c_{\mathscr{T}} = (a_1, a_2, \dots, a_k)^T$,

$$a_i = \sum_{v_i \sim \sigma_j} \operatorname{vol}(\sigma_j).$$

Definition (Secondary Polytop)

The secondary polytope of Y is the convex hull of all characteristic vectors of all possible triangulations of Conv(Y), denoted as \mathscr{P}_Y .



• Each upper envelope of planes

$$u_{\mathbf{h}} = \max_{i=1}^{n} \{ \langle x, y_i \rangle - h_i \}$$

induces a closest power diagram $D_{\mathbf{h}}$. Its dual weighted Delaunay triangulation $\mathcal{T}_{\mathbf{h}}$ must be on the lower part of the secondary polytope $\mathcal{P}_{\mathbf{Y}}$, and vice versa.

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Each lower envelop of planes

$$u_{\mathbf{h}} = \min_{i=1}^{n} \{ \langle x, y_i \rangle - h_i \}$$

induces a furthest power diagram $D_{\rm h}$. Its dual weighted Delaunay triangulation $\mathscr{T}_{\rm h}$ must be on the upper part of the secondary polytope $\mathscr{P}_{\rm Y}$, and vice versa.

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- The number of regular triangulations of any configuration of *n* points in dimension *d* is $O(n^{(n-d-2)^2})$.
- The diameter of the secondary polytope is bounded by

$$\min\left\{ (d+2)\binom{n}{\left\lfloor \frac{d}{2}+1 \right\rfloor}, \binom{n}{d+2} \right\}$$

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Secondary Diagram

Definition (Admissible Height Space)

Fix Ω and Y, the admissible height space is defined as

$$\mathscr{H}_{\mathbf{Y}} = \{\mathbf{h} | W_i(\mathbf{h}) \neq \emptyset, \quad \forall W_i(\mathbf{h}) \in \mathscr{D}_{\mathbf{h}}\} \bigcap \left\{ \sum_{i=1}^n h_i = 0 \right\}.$$

Theorem (Gu-Luo-Sun-Yau)

The admissible height space \mathscr{H}_{Y} is a convex non-empty set.

Proof.

By Alexandrov theorem and Brunn-Minkowski inequality.

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Definition (Secondary Diagram)

Fix Ω and *Y*, the admissible height space \mathscr{H}_Y has a cell decomposition:

$$\mathscr{D}_{\mathsf{Y}} \quad \mathscr{H}_{\mathsf{Y}} := \bigcup_{\mathscr{T} \in \mathscr{P}_{\mathsf{Y}}} H_{\mathsf{Y}}(\mathscr{T}), \quad H_{\mathsf{Y}}(\mathscr{T}) := \{\mathsf{h} \mid u_{\mathsf{h}}^* \text{ induces } \mathscr{T}\}$$

Theorem (Gu-Lei-Si)

The secondary diagram \mathcal{D}_Y is a power diagram, induced by lower envelop of hyperplanes

$$\min\left\{\langle \mathbf{h}, \mathbf{C}_{\mathscr{T}} \rangle | \mathscr{T} \in \mathscr{P}_{\mathbf{Y}} \right\}.$$

Singularity of Geometric Optimal Transport Map



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Let Ω and Ω^* be bounded domains in \mathbb{R}^n , let *f* and *g* be mass densities on Ω and Ω^* satisfying

 $0 \le f \in L^1(\Omega), \ 0 \le g \in L^1(\Omega^*),$

$$\int_{\Omega} f = \int_{\Omega^*} g$$

② ∃ constants $f_0, f_1, g_0, g_1 > 0$, such that

$$f_0 \leq f \leq f_1, g_0 \leq g \leq g_1.$$

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Regularity of Optimal Transportation Map

Let (u, v) be the Kantorovich's potential functions. The optimal mapping T_u is given by

$$Du(x) = D_x c(x, T_u(x))$$

Differentiate the formula

$$D^2 u(x) = D_x^2 c(x, T_u(x)) + D_{xy}^2 c(x, T_u(x)) DT_u.$$

We obtain the equation

$$\det[D^2u(x)-D_x^2c(x,T_u(x))]=\det D_{xy}^2c(x,T_u(x))\frac{f(x)}{g(T_u(x))},$$

with the boundary condition $T_u(\Omega) = \Omega^*$.

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Regularity of Optimal Transportation Map

Caffarelli obtained the regularity of optimal mappings for the cost function

$$c(x,y) = |x-y|^2$$

or equivalently $c(x, y) = x \cdot y$, then we have the standard Monge-Ampere equation

$$\det D^2 u = \frac{f(x)}{g(Du(x))},$$

with boundary condition $Du(\Omega) = \Omega^*$.

- if $f, g > 0, \in C^{\alpha}$ and Ω^* is convex, then $u \in C^{2,\alpha}(\Omega)$
- If *f*, *g* > 0, ∈ *C*⁰ and Ω^{*} is convex, then *u* ∈ *W*^{2,p}_{*loc*}(Ω), ∀*p* > 1 (the continuity is needed for large *p*).
- **③** if *f*, *g* > 0, ∈ *C*^α, both Ω and Ω^{*} are uniformly convex and $C^{2,\alpha}$, then $u ∈ C^{2,\alpha}(\overline{\Omega})$

Theorem (Ma-Trudinger-Wang)

The potential function u is C^3 smooth if the cost function c is smooth, f, g are positive, $f \in C^2(\Omega)$, $g \in C^2(\Omega^*)$, and

- A1 $\forall x, \xi \in \mathbb{R}^n$, $\exists ! y \in \mathbb{R}^n$, s.t. $\xi = D_x c(x, y)$ (for existence)
- $A2 |D_{xy}^2 c| \neq 0.$
- A3 $\exists c_0 > 0 \ s.t. \ \forall \xi, \eta \in \mathbb{R}^n, \ \xi \perp \eta$

$$\sum (c_{ij,rs}-c^{\rho,q}c_{ij,\rho}c_{q,rs})c^{r,k}c^{s,l}\xi_i\xi_j\eta_k\eta_l\geq c_0|\xi|^2|\eta|^2.$$

• B1 Ω^* is c-convex w.r.t. Ω , namely $\forall x_0 \in \Omega$,

$$\Omega^*_{x_0} := D_x c(x_0, \Omega^*)$$

is convex.

Optimal Transportation Map



Figure: Optimal transportation map.

Optimal Transportation Map



Figure: Optimal transportation map.

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Optimal Transportation Map



Figure: Optimal transportation map.

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Theorem (Figalli Regularity)

Let $\Omega, \Lambda \subset \mathbb{R}^d$ be two bounded open sets, let $f, g : \mathbb{R}^d \to \mathbb{R}^+$ be two probability densities, that are zero outside Ω , Λ and are bounded away from zero and infinity on Ω , Λ , respectively. Denote by $T = \nabla u : \Omega \to \Lambda$ the optimal transport map provided by Brenier theorem. Then there exist two relatively closed sets $\Sigma_\Omega \subset \Omega$ and $\Sigma_\Lambda \subset \Lambda$ with $|\Sigma_\Omega| = |\Sigma_\Lambda| = 0$ such that $T : \Omega \setminus \Sigma_\Omega \to \Lambda \setminus \Sigma_\Lambda$ is a homeomorphism of class $C_{loc}^{0,\alpha}$ for some $\alpha > 0$.

Singularity Set of OT Maps



Figure: Singularity structure of an optimal transportation map.

We call Σ_{Ω} as singular set of the optimal transportation map $\nabla u : \Omega \to \Lambda$.

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Medial Axis



X. Gu Geometric Understanding

Singularity of OT Map



X. Gu

Singularity

Given a planar polygonal domain Ω , we densely sample the boundary and the interior, the samples are denoted as $Y = \{y_1, y_2, \dots, y_n\}$. Given the powers $\{w_1, w_2, \dots, w_n\}$, or equivalently the height $\mathbf{h} = (h_1, h_2, \dots, h_n)$, the power diagram is denoted as $\mathscr{D}_Y(\mathbf{h})$. For each point $p \in \mathbb{R}^2$, the *closest point* of p to Y is defined as

 $Cl_Y(p, \mathbf{h}) := \operatorname{argmin}_i \operatorname{pow}(p, y_i)$

Definition (Power Medial Axis)

Given (Y, \mathbf{h}) , the power medial axis is defined as

 $\mathsf{MAT}_Y(\mathsf{h}) := \{ p \in \mathbb{R}^2 | |\mathsf{Cl}_Y(p, \mathsf{h})| > 1 \}.$

Theorem

Given a convex domain $D \subset \mathbb{R}^n$ and the discrete point set $Y = \{y_1, y_2, \dots, y_k\}$, then for any two admissible heights $\mathbf{h}_1, \mathbf{h}_2 \in \mathscr{H}_Y$, their power medial axises are homotopic to each other.

Corollary

The singularity of a semi-discrete optimal transport map is homotopic to the medial axis.

singularity



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Geometric Understanding

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Lemma

Suppose $\partial\Omega$ is a C^2 curve, denoted as $\gamma(s)$, where *s* is the arc length parameter. $\phi : (\Omega, \mu) \to (\mathbb{D}^2, \nu)$ is the optimal transport map, the Brenier potential is $u : \Omega \to \mathbb{R}$, the corresponding power weight is $w : \Omega \to \mathbb{R}$, then

 $\varphi(s) = \gamma(s) - T(s)\dot{w}(s) + h(s)n(s),$

where n(s) is the normal to $\partial \Omega$ and $h : \partial \Omega \to \mathbb{R}$ is differentiable.



Figure: Discontinuous Optimal transportation map, produced by a GPU implementation of algorithm based on our theorem. The middle line is the singularity set Σ_1 .



Figure: Discontinuous Optimal transportation map, produced by a GPU implementation of algorithm based on regularity theorem. γ_1 and γ_2 are two singularity sets.

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Figure: Optimal transportation between a solid ball to the Stanford bunny. The singular sets are the foldings on the boundary surface.

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Figure: Optimal transportation between a solid ball to the Stanford bunny. The singular sets are the foldings on the boundary surface.

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Figure: Optimal transportation map is discontinuous, but the Brenier potential itself is continuous. The projection of ridges are the discontinuity singular sets.

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Figure: Optimal transportation map is discontinuous.

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Figure: Optimal transportation map is discontinuous.

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Mode Collapse



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- GANs are difficult to train and sensitive to hyper-parameters;
- GANs suffer from mode collapsing, the generated distributions miss some modes;
- GANs may generate unrealistic samples;

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Mode Collapse

- The training process is unstable, and doesn't converge;
- The searching converges to one of the multiple connected components of Λ, the mapping converges to one continuous branch of the desired transformation mapping. This means we encounter a mode collapse;
- The training process leads to a transportation map, which covers all the modes successfully, but also cover the regions outside Λ. In practice, this will induce the phenomena of generating unrealistic samples.

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Intrinsic Conflict

Deep neural networks can only represent continuous mappings, but the transportation maps are discontinuous on singular sets. Namely, the target mappings are outside the functional space of Dnns. This conflict induces mode collapsing.

Avoid Mode Collapse

The optimal transport map is discontinuous, but Brenier potential itself is continuous. The neural network should represent the Brenier potential, instead of its gradient, namely the transportation map.

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Avoid Mode Collapsing



white noise



Figure: Find a mapping, which transform a source distribution to the data latent code distribution.

Brenier Theorem





Figure: The optimal transportation map is given by a convex function u, $T = \nabla u$.

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Singularity Set Detection



Figure: Singularity set detection.

Curves on facial photo manifold



Figure: Curves on facial photo manifold.

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Mode Collapse







(b) a path through a singularity.

Figure: Facial images generated by an AE-OT model, the image in the center of (b) shows the transportation map is discontinuous.

Mode Collapse



Figure: Facial images with zero probability.

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Autoencoder-Optimal Transportation Framework



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Auntoencoder-OMT



Use autoencoder to realize encoder and decoder, use OMT in the latent space to realize probability transformation.

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Auntoencoder-OMT

Merits

- Solving Monge-Ampère equation is reduced to a convex optimization, which has unique solution. The optimization won't be trapped in a local optimum;
- The Hessian matrix of the energy has explicit formulation. The Newton's method can be applied with second order convergence; or the quasi-Newton's method can be used with super-linear convergence. Whereas conventional gradient descend method has linear convergence;
- The approximation accuracy can be fully controlled by the density of the sampling density by using Monte-Carlo method;
- The algorithm can be refined to be hierarchical and self-adaptive to further improve the efficiency;
- The parallel algorithm can be implemented using GPU.

Experiments - Mode Collapse



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Experiments - Mode Collapse



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Experiments - mnist



(c) Our model, AE-OT (d) Our model, AE-OT

Figure: Comparison between conventional models VAE and WGAN with our model AE-OT (AutoEncoder-OptimalTransportation).

Experiments - WGAN-QC CelebA



(a) WGAN-GP

(b) WGAN-div

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Figure: Failure cases for WGAN-GP and WGAN-div.

Experiments - WGAN-QC CelebA



(c) CRGAN - mode collapsing

(d) Our model

Figure: Comparision between CRGAN and our model.

Experiments - WGAN-QC CelebAHQ



Figure: Human facial images generated by our model.

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Experiments - WGAN-QC CelebAHQ



Figure: Human facial images generated by our model.

Experiments - AE-OT Interpolation



Figure: Human facial images generated by our AE-OT model (AutoEncoder-OptimalTransportation).

Experiments - WGAN-QC Interpolation



Figure: Human facial images generated by our model.

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Experiments - MNIST Fashion



Figure: Our method has smallest FID score. (Fréchet Inception Distance)

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Conclusion

This work introduces a geometric understanding of deep learning:

- The intrinsic pattern of natural data can be represented by manifold distribution principle.
- The deep learning system has two major tasks: manifold learning and probability distribution transformation.
- Optimal transportation assign a Riemannian metric in the space of distributions, so variational optimization can be carried out.
- By Brenier theory, the generator and discriminator should collaborate instead of compete with each other;
- The regularity theory of Monge-Ampere equation explains mode collapse;
- The AE-OT framework can avoid mode collapse, and make half the blackbox transparent.

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Textbook on Optimal Transportation Theory and Computation

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Thank you!



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